

Montebello Baseball Association

Ground Rules - Pinto Division

GENERAL RULES:

1. All players must be in regulation uniform at all scheduled games. Uniform consists of a baseball cap, baseball jersey with number, baseball pants. Steel cleats are *not* allowed in the pinto division.
2. Manager and coaches shall wear baseball cap and shirt on the field of play. No tank tops will be allowed. Coaches are *not* allowed to wear steel cleats, but can wear rubber cleats.
3. All players must remain in the dugout and on the player's bench during games with the exception of those on the playing field and the on-deck batter. The umpire shall enforce this rule.
4. A player at bat or on the base must have a helmet on at all times. Removing the helmet while running the bases is an automatic out. A player coming up to bat without a helmet will be sent back for a helmet. If the helmet accidentally falls off, then there is no penalty.
5. A grace period of fifteen (15) minutes will be given to start a game, although the game clock will begin as scheduled. A team must start with eight (8) players. If eight (8) players are not on the field, after the fifteen (15) minute grace period, then the game will be automatically forfeited to the opposing team. The game is also forfeited in the event that a manager or coach is not present to represent the team within the same time limit.
6. Only the manager from each team will be allowed on the field during any discussion with the umpire(s).
7. At no time will any person that is not a manager or coach of any team playing be allowed on the playing field during a game.
8. All complaints shall be taken to the division director.
9. If a team has nine (9) players and one player is injured or becomes sick and has to leave the game, that team may continue the game with eight (8) players.
10. If a team starts with eight (8) players, and one player is ejected from the game that team must forfeit the game. Further the ejected player must sit out the next game.
11. Starting lineup card with substitutes must be turned in to the scorekeeper 10 minutes prior to game time.
12. All substitutions must be reported to the scorekeeper. If a substitution is not reported that team will be given an out when they bat next.
13. If a manager/coach is ejected from the game, depending on the severity of the ejection, as determined by the board, that manager/coach must sit out the next game or the entire season.
14. Game shall consist of (5) innings or 1 hr 30 min. In case of a tie, no extra innings will be allowed. *No new inning after 1 hr 30min.*
15. The distance between all bases shall be (60) feet.
16. No lead off is allowed from any base until the ball has left the pitchers hand. There will be no warning for leaving early.
17. Runner(s) may advance on any passed ball.
18. Runner(s) may steal home any time while occupying 3rd base.
19. The batter is automatically out on the 3rd strike even if the catcher drops the ball. However the ball is still live for existing runners unless there are three (3) outs
20. A twelve (12) run mercy rule is in effect after four (4) complete innings or 3 ½ innings if the home team is leading.
21. All players must play a minimum of two (2) defensive innings.
22. 5 runs per inning last inning is open
23. Home plate is open. Runner going home *must make attempt to slide* to avoid collision or he/she will be called out. Player can be ejected from game, umpires call. The ejected player must sit out the next game.
24. All players bat in the line up.
25. Any team with females should have a female assistant coach or team mom in the dugout.

PROTEST:

1. All protest must be recorded immediately following the infraction in question to the umpire and the official scorekeeper. Umpire must inform the opposing manager that the game is under protest.
2. All protest will be handled immediately and ruling is final.
3. An umpire's judgment call may not be protested.

PITCHING RULES:

1. A player may pitch only pitch two (2) innings a game and must rest two (2) days. A pitcher may only pitch four (4) innings in one week.
2. Each team must record all changes with the official scorekeeper at the time of the change. A penalty of one out will be recorded against the offending team, if they do not record changes.
3. The official scorekeeper's record of innings pitched is final. Please check with scorekeeper before you sign official scorecard.
4. The pitching mound shall be (42) feet from home plate.
5. No intentional walks are allowed pitchers may not pitch around anyone.
6. Pitcher will be taken out after he/she hits two (2) batters in any inning.